

Dynamic Emergency Communications in 5G end-to-end Networks Dr. Eric W. Burger

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eric.burger@vt.edu

Credit Where Credit Due

Jaswanth Sai Reddy Mallu jaswanthsaireddy@vt.edu

MS, Computer Engineering Graduate Research Assistant Commonwealth Cyber Initiative Virginia Tech

Tapan Bhatnagar tapanb@vt.edu

MS, Computer Science Graduate Research Assistant Commonwealth Cyber Initiative Virginia Tech

Prateek Sethi

prateek20@vt.edu

MS, Computer Engineering Graduate Research Assistant Commonwealth Cyber Initiative Virginia Tech

Vikas Krishnan Radhakrishnan vikaskrishnan@vt.edu

MS, Computer Engineering Graduate Research Assistant Commonwealth Cyber Initiative Virginia Tech

All advised by Dr. Aloizio Da Silva, Director xG testbed, CCI Dr. Eric Burger, Research Director, CCI Dr. Luiz de Silva, Executive Director, CCI Funding from CCI



Problem Statement 1: Needs of NS/EP Community



Commonwealth Cyber Initiative cyberinitiative.org

IPTComm 2019

Work in Progress: Dynamic 5G Network Slicing for First Responders

Kenneth Carlberg
Federal Communications Commission
Washington, DC, USA
kenneth.carlberg@fcc.gov

Eric W. Burger Georgetown University Washington, DC, USA eric.burger@georgetown.edu Roger Piqueras Jovier Bloomberg LP New York, NY, USA piquerasjov@bloomberg.net:

Abstract—Our paper describes a novel architecture using dynamic 5G network slices to support prioritized First Responder communications. Today, prioritized users are identified through their special Access Class (AC) 14 designation in their handsets as the basis for the Wireless Priority Service (WPS). However, under extreme events this best efforts approach to network access may not be sufficient, potentially resulting in loss of life or property. The 5G network has provisions for allocating virtual slices of the access network, most often for media type quality of service, such as non-real time video versus low-latency control versus low-bandwidth, delay tolerant messaging. This paper describes an approach to using dynamic 5G network slicing using on the number of active AC-14 devices in a region to trigger the resource characteristics of a network slice, irrespective of media type needed for a given session.

Keywords—Public safety, 5G Networks

I. INTRODUCTION

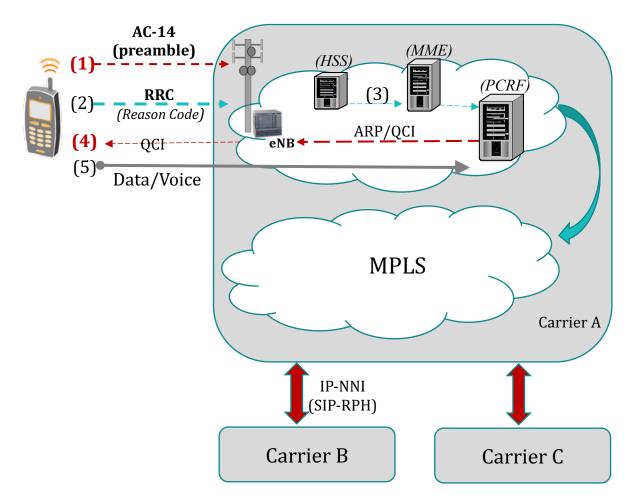
Cellular communication is a continually evolving

of establishing and maintaining voice communications over many wireless carriers within the U.S during times of congested conditions. The other system aimed at First Responders is known as FirstNet and its service is offered exclusively through a single carrier. Details of Firstnet's deployment is a work-in-progress [1], but capabilities such as preemption and the use of access class barring during congested periods have been discussed in various forums [2]. In Section III below, we revisit these two systems and discuss in more detail the design of Access Class Barring for LTE in support prioritized communications [3].

In looking ahead, 5G introduces the concept of network slicing, which allows carriers to divide the resources of a physical network into a multitude of virtual networks — each of which would be assigned to some segment of cellular traffic based on some pre-determined criteria. It is anticipated that initial deployments of network slicing would resemble static provisioning currently done for VLAN or VPN services. Out paper introduces an innovative architecture for dynamic network slicing



Existing Priority Communication Systems in U.S.

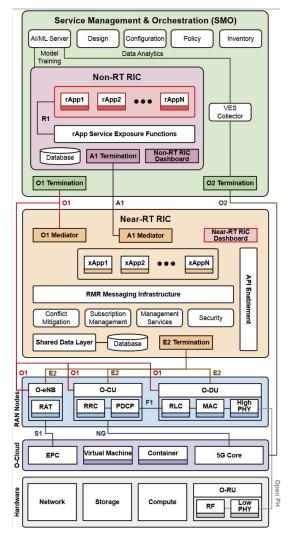


From IPTComm 2019 presentation

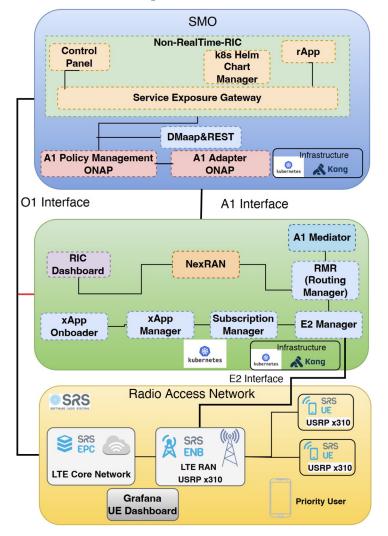


Open RAN Architecture

Reference Architecture



Our Implementation





CCI xG Laboratory





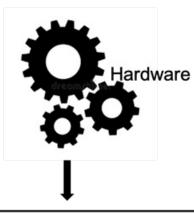


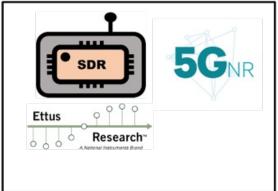


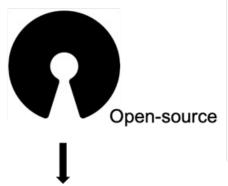
n 2017 the United States was fighting a common enemy—robocalls from overseas operations that scammed people of their hard-earned savings.

Core Components

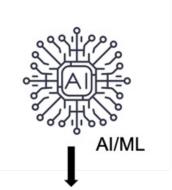


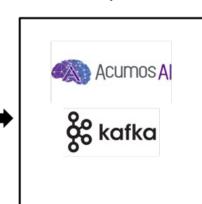


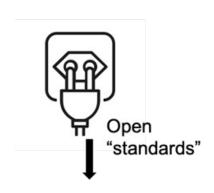














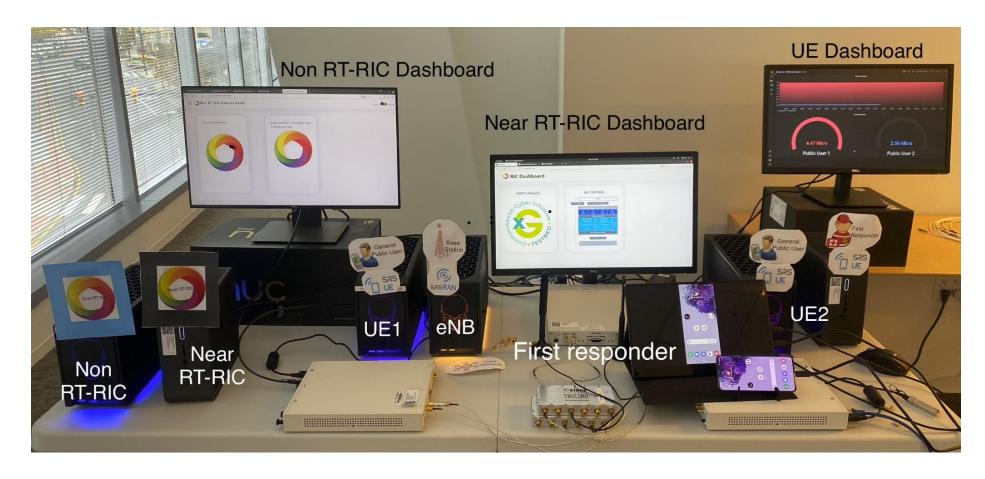
Open RAN Testing and Integration Center





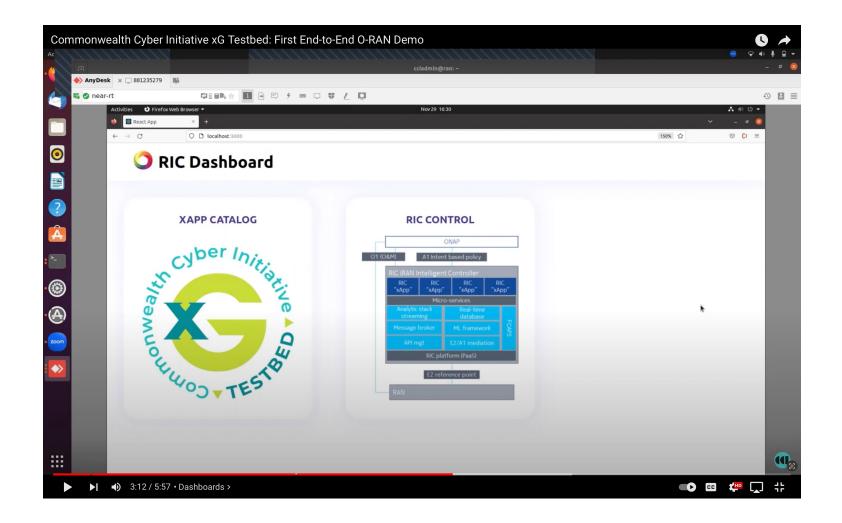
• Only end-to-end open-source implementation of complete Open RAN / Core network

Experimental Setup



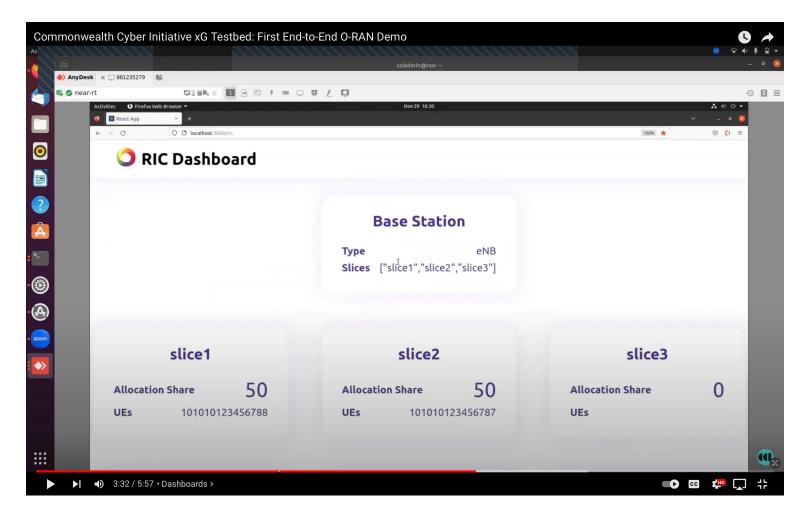


x-Apps and r-Apps



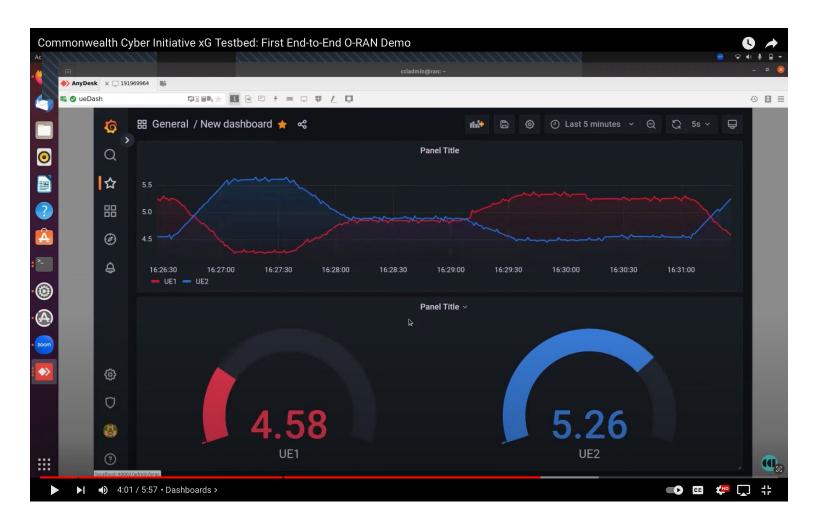


Old-Fashioned Allocation (default)



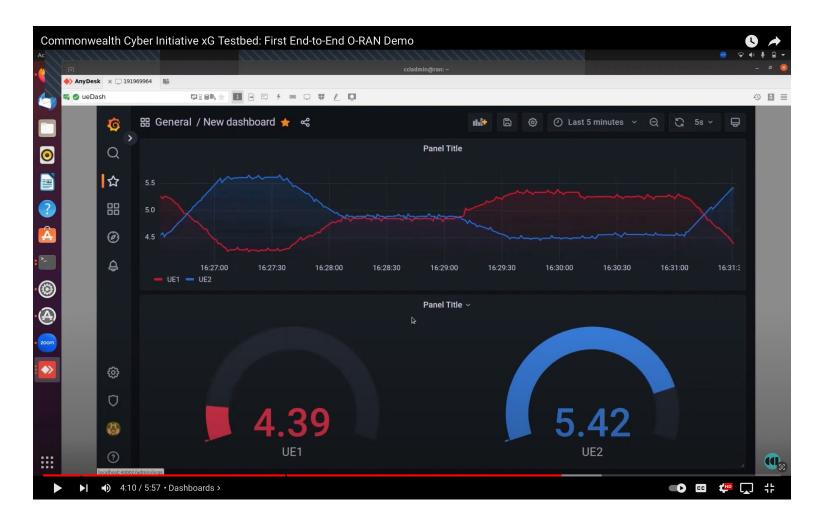


r-App Does Dynamic Resource Allocation



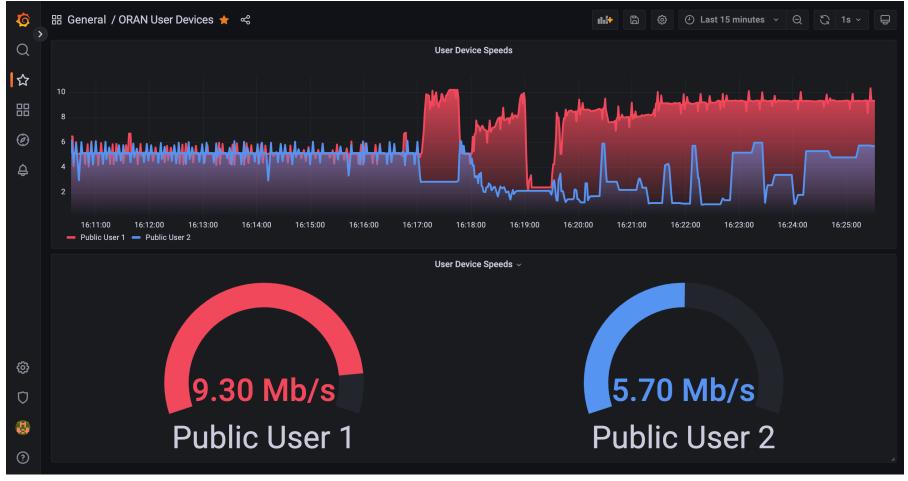


r-App Does Dynamic Resource Allocation



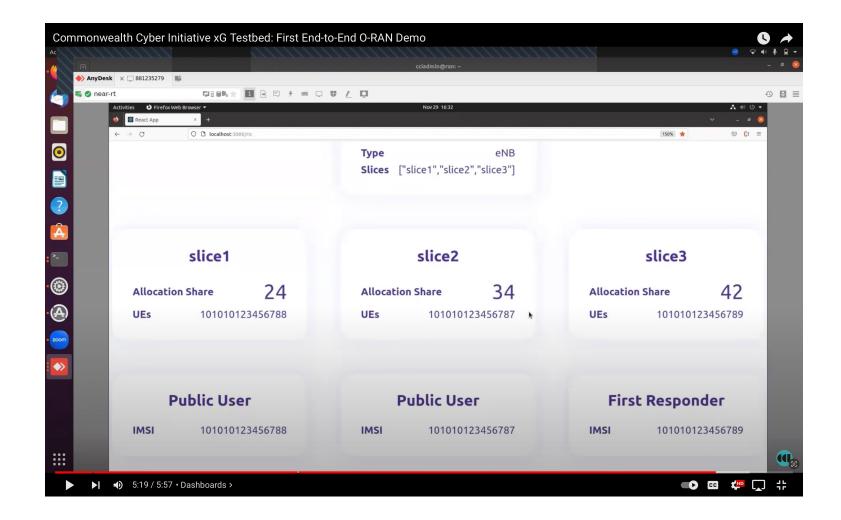


Nice Demonstration of Consumer On Demand



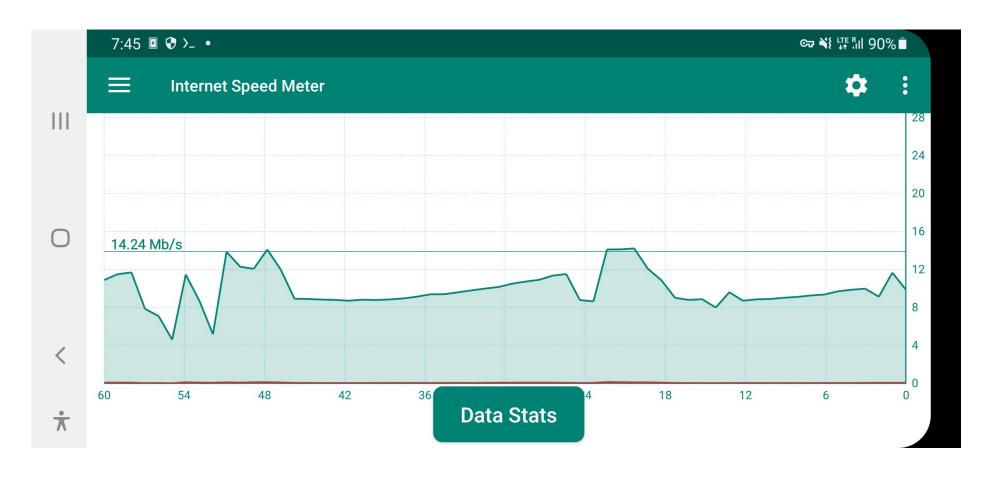


Here's Our First Responder



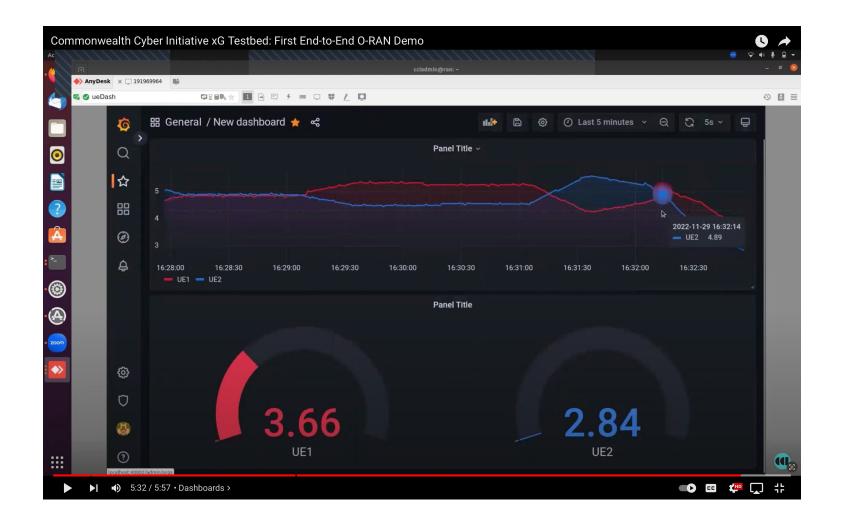


What the First Responder Sees





What Users See









Wi-Fi Priority Calling

- "Work in Progress"
- What do we do when the cellular network is totally congested or unavailable?
- Is a priority service on unlicensed bands totally insane?



Thankyou

eric.burger@vt.edu